

ART 1203c: Design II Syllabus Spring 2020

Professor Metz

Dates: Jan 6, 2020 - April 19, 2020 Contact: Please use Canvas messaging

Location: UCF Downtown Campus, CEM 307/309

Meetings: M/W 8:30 am - 11:15 am

Office Hours: Before/after class by appointment

Contact: Please use Canvas messaging

College closed: 1/20/20, 3/9-3/15/20, classes do not meet

Course Description

Continuation of ART 1201C through the study of visual elements and principles and their application in three-dimensional form.

REQUIRED TEXT Launching the Imagination: A Guide to Three Dimensional Design by Mary Stewart 6th ed

Course Objectives

This course is the study of three-dimensional visual organization- height, width and depth. Working with a variety of media, students will learn how to manipulate three dimensional forms and space by completing sculptural and architectural projects. Students will learn to construct and analyze three-dimensional forms. Through in class exercises and formal assignments, students will demonstrate an understanding of the following concepts and skills.

You will:

- Apply design elements and principles to three-dimensional format.
- Identify and understand the various roles of three dimensional design in art history and contemporary society with focus on both fine and applied arts.
- Learn basic sculpture and construction of forms.
- Utilize media and techniques applicable to three dimensional design including support drawing and color theory.
- Develop cognitive understanding of design elements, principles and sculptural concepts.
- Hone your analyzing and evaluating standards in reference to aesthetics relating to three-dimensional design.

This course seeks to reinforce the following Student Competencies:

- Think clearly, critically and creatively by analyzing, synthesizing, integrating and evaluating cognitive, aesthetic and visual knowledge.
- Understand, empathize and evaluate your own and others' values from individual, cultural and global perspectives.
- Communicate ideas visually and verbally. Use your listening and writing skills to analyze and critique.
- Act purposely, reflectively and responsibly by implementing effective problem solving and decision-making strategies.

Class Projects, Critiques and Due Dates

Individual and/or group critiques should be expected following the completion of each assignment. Critique is the preferred method by which art students develop art speak (the vocabulary specific to the art world) in order to discuss ideas and perceptions. An artist statement is expected at each critique so you should have plenty to say about your own experience with your piece. Everyone will have a chance to ask questions and provide insights concerning the works presented. Feedback from critiques provides the student with valuable information, which increases learning potential and aids in improving artwork.

*Late work WILL NOT be accepted unless arrangements are made with instructor, if so late work will receive a lower letter grade for each day turned in past the due date. For example, a project submitted two class periods past the due date, will receive two grades lower, an A- becomes a C-. You will also receive grades for inprogress work and critiques – timely work is notated and affects the projects' grades.

Students who do not attend and participate in a project critique will receive **20 points lower on that project.

Attendance and Studio Practice

Goal - To learn and to implement professional studio habits

Attendance / Punctuality

Missing 1 classes – no penalty

Missing 2 classes – no penalty

Missing 3+ classes -5pts off final grade for each day missed

*Please note - missing over 15 minutes of class will be considered an absence

Studio habits -

Care and clean up of studio space

• General preparedness -

Supplies and text on hand for class activities

- -If you do not have the proper supplies, you will be considered absent, as you are unable to participate in class
- Participation in and preparedness be present and alert for class discussions, critiques and group work
- <u>Sketchbook</u>- Maintain sketchbook of relevant studies -serves as a personal investigation of individual working styles and can be used in a variety of ways, which may include preparatory and homework sketches, journal entries, inspirational scrapbook and class notes, short written responses referring to critiques and studio process

Grading

A= works diligently, explores each idea deeply, participates fully and intelligently in discussions and critiques, works constructively with small groups, demonstrates understanding of the concepts presented, has exceptional quality of work.

B= works adequately, explores each idea sufficiently, participates in discussions and critiques, works adequately with small groups, demonstrates understanding of the concepts presented, has good quality of work.

C= shows sufficient proficiency, but may have problems with one or more of the following: depth of exploration, participation, inter-personal working ability, understanding of the concepts, and quality of final work. Please remember a C is average.

D= having serious problems with one or more of the above mentioned criteria.

F= unsatisfactory performance in the class.

Reminder: This is a studio class. Class time is divided between presentations, studio work (you working on projects in class), and critiques.

Online Component

Students are required to have reliable Internet connection, a sufficient camera or scanner, and access to a computer to participate in this course. Sketchbook assignments will be submitted electronically through Canvas as well as viewed physically in class. Students must always bring their sketchbook to class. Students may also be required to participate in online discussions posted in Canvas as well as review and learn information posted in the modules. It is your responsibility to stay up to date on all information posted to Canvas as well as be an active participant in this course. Checking Canvas daily is advised as this learning management system is used for content delivery and communication.

<u>Academic Honesty</u>

Students must submit work that fairly and accurately reflects their level of accomplishment. Any work that is not a product of the student's own efforts is considered dishonest. A student may be withdrawn or receive a failing grade in the course for academic dishonesty. Working in class provides an opportunity for problem solving feedback and will help students discover more resolved design solutions.

Cell Phones Technology Etiquette

Please keep your phone on silent during class time. Besides being an obvious classroom disruption, the act of periodically checking one's phone or email for messages is in conflict with the studio process. In addition, it's poor form to be on your phone during a museum or class lecture.

Studio Policy

Room 307 is a large studio space open to students before, during and after class during open lab hours and when any class is in session. Please note that each professor may or may not permit students to use this space during class meetings. When using the studio space during class time, work quietly and don't disrupt the class.

Students with Disabilities

Students with disabilities who qualify for academic accommodations must provide a notification from the Office for Students with Disabilities (OSD) and discuss specific needs with the instructor, preferably during the first two weeks of class. The Office for Students with Disabilities determines accommodations based on appropriate documentation of disabilities.

MATERIALS

TEXT-Launching the Imagination:

A Guide to Three-Dimensional Design, 6th edition, Mary Stewart white glue, clear wood glue, hot glue (needed based on materials)

drawing pencil, any kind for sketching and an eraser

sketchbook, at least 8 1/2"x11"

'Sculpey' brand modeling clay (one package any color, 795g)

Xacto knife (#2 or #11) plus package of at least 5 blades

cutting mat (large is best) OR cardboard/back of a large drawing pad

DAP Plaster Of Paris Dry Mix, 4 Lb. - red box

metal clay sculpting set-like the one seen HERE

2 sheets of bristol board 2 PLY (smooth) 22x30"

blue tape (one roll), as needed & optional

Wire (variety)

Chicken wire (roll) 1" hexagon

Spray Paint, color chosen specifically for projects

Various found pieces/objects from thrift store

Various other materials of your choice per project:

Fabric, paper, wire, plaster, burlap, vellum...

WHERE TO SHOP

*Home Depot, Lowes, or any hardware store

**Skycraft- all kinds of scrap materials/wire/metal/piece parts, 2245 W Fairbanks Ave Winter Park, FL 32789 (407) 628-5634

SAM FLAX 1800 East Colonial Drive Orlando, FL 32803-4703 (407) 898-9785 - 30% discount

Local Michaels (limited supplies)